

# 2019 Boulder condensed matter summer school

## Active living matter

Lisa Manning, Syracuse University

- Many biological systems involve interactions between large numbers of objects at relatively high densities that are "active" - energy is injected at the smallest scales
- Condensed matter physicists have developed a sophisticated set of tools to predict the emergent, collective behavior of dense, interacting systems.
- How can we extend these tools to active living matter?  
challenges:
  - far from equilibrium
  - what is the right level of model? (objects are not simple)  
(atoms/molecules)
  - different types of interactions/transitions
    - alignment / flocking
    - steric / glass or jamming or MIPS

o n h e  
t a p  
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Focus today on "active matter":

- local force on each agent; not driven by boundary conditions (e.g. shear) or by a global field (e.g. gravity)

Examples of active matter in biology (lots)

- inside a nucleus: <sup>active</sup> chromatin remodeling
- inside a cell: cytoskeleton: all division  
all motility
- many cells : tissues + colonies
  - development
  - collective migration
  - wound healing
  - bacteria colonies
  - cancer tumors
- organisms: human crowds, birds, insects, fish, sheep
- synthetic : extensible microtubule systems (Dorig lab)  
active colloids

# Outline for lectures

- ① classification of active matter systems  
② Statistical physics of single particles :  
    brownian + self-propelled } remainder  
  } Lecture I

## ③ Interactions + emergent behavior

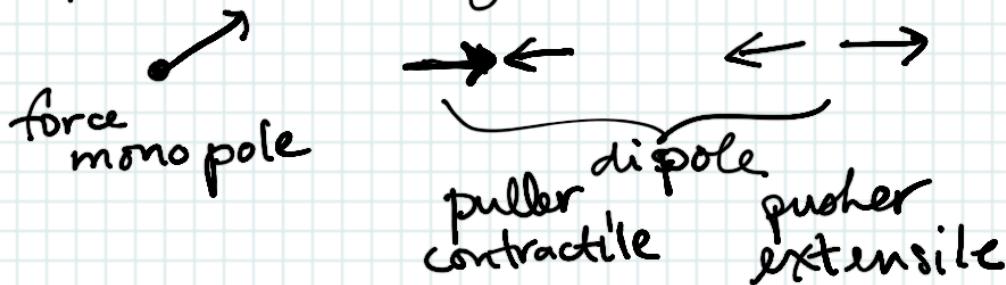
- A. Alignment + flocking (Lecture II)  
- vicsek model  
- Toner- tu hydrodynamics

- B. Steric interactions (metric-based) (Lecture III)  
- particle-based models  
- motility induced phase separation  
- jamming/glass physics

- C. Shape-based interactions (topology-based)  
- vertex models (Lecture IV)  
- calculations of shear modulus

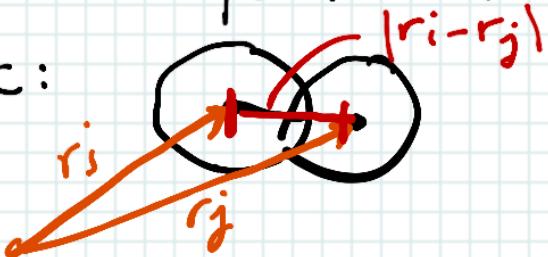
# Classification of Active matter systems:

- types of force generation



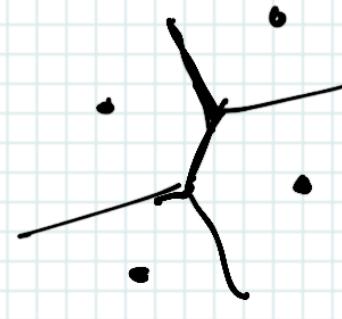
- types of particle - particle interactions

- steric:



metric  $|r_i - r_j|$

- OR -



topological :

voronoi or  
Wigner-Seitz;  
depends on neighbor  
relationship, not distance

- alignment:



metric

- OR -

topological

- mixture : alignment of rods/elgated shapes

Polar

birds  
fish  
some  
cells

Apolar

rods  
microtubules  
some cells

spherical

active colloids  
some cells  
like liquid crystals  
that can change shape

## Interactions with environment:

- hydrodynamic interactions  
with walls or other particles
- drag/friction forces with substrate or  
other particles
- global fields such as gravity or  
morphogen gradients

## 2.1 Passive particle (Review from stat mech)

Jean Perrin: colloids in solvent

$$ma = \sum F$$

$$m\dot{v} = \underbrace{F_{\text{pot}}}_{-\nabla U} + \underbrace{F_{\text{drag}}}_{-\zeta v} + F_{\text{random}} + \underbrace{\eta(t)}_{\text{noise}}$$

effect of collisions  
from solvent molecules

for a spherical particle in 3d  $\zeta = 6\pi\nu a$

noise

is Gaussian

or  
white

$$\left\{ \begin{array}{l} \langle \eta(t) \rangle = 0 \\ \langle \eta_\alpha(t) \eta_\beta(t') \rangle = 2\Delta \delta_{\alpha\beta} \delta(t-t') \end{array} \right.$$

time average:  $\int \eta(t') dt'$

viscosity  $\nu$   
particle radius  $a$

$$\boxed{m\dot{v} = -\zeta v + \eta(t)}$$

standard grad. stat mech  
references: McQuarrie, Kardar

underdamped Brownian motion in  
absence of a potential

characteristic timescale  $\tau_m = \frac{m}{\zeta}$

$$\langle |v(t)|^2 \rangle = \frac{d\Delta}{m\zeta} (1 - e^{-2|t|/\tau_m})$$

equipartition

$$\text{for } t \gg \tau_m \quad \langle |v(t)|^2 \rangle = \frac{d\Delta}{m\zeta} = \frac{dT}{m}$$

$$\Rightarrow \Delta = \zeta T$$

can show:

$$\langle \Delta r^2(t) \rangle = \langle [r(t) - r(0)]^2 \rangle$$

$$= 2d \frac{T}{\xi} \left[ |t| - T_m \left( 1 - e^{-|t|/T_m} \right) \right] = \begin{cases} \frac{dT t^2}{\xi T_m} & t \ll T_m \\ \frac{2d T}{\xi} |t| & t \gg T_m \end{cases}$$

$$D_t = \lim_{t \rightarrow \infty} \frac{\langle \Delta r^2(t) \rangle}{2dt} = \frac{T}{\xi}$$

ref. Fily +  
Marchetti PRL  
108 (2012)

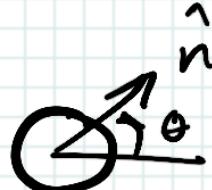
## 2.2 Self-propelled particles (non-interacting)

$$\sum F = m \vec{a} \quad \xrightarrow{\text{overdamped limit, neglect inertial forces}} \quad \text{neglect for now}$$

$$F_{\text{drag}} + F_{\text{spp}} + F_{\text{interaction}} = 0$$

$$-\xi \vec{v} + F_0 \hat{n} = 0$$

$$\boxed{\frac{d\vec{r}}{dt} = v_0 \hat{n}} ; \quad v_0 \equiv \frac{F_0}{\xi} \quad \text{self-propelled velocity}$$



$$\langle \eta^R(t) \eta^R(t') \rangle = 2D \delta(t-t') \\ \langle \eta^R(t) \rangle = 0$$

$$\frac{dx}{dt} = v_0 \cos \theta$$

What is  $\chi = \langle v_0 \cos \theta(t') v_0 \cos \theta(t) \rangle$ ?

$$\frac{dy}{dt} = v_0 \sin \theta$$

$$\theta(t) = \int_0^t \eta^R(t') dt'$$

$$\cos \theta(t) = \frac{1}{2} (e^{i\theta(t)} + e^{-i\theta(t)})$$

$$\langle v_0 \cos \theta(t') v_0 \cos \theta(t) \rangle = \frac{v_0^2}{4} \langle [e^{i\theta(t)} + e^{-i\theta(t)}] [e^{i\theta(t')} - e^{-i\theta(t')}] \rangle$$

$$\text{Let } \phi = \theta(t) + \theta(t') ; \omega = \theta(t) - \theta(t')$$

$$\Rightarrow \chi = \frac{v_0^2}{2} \left\langle e^{i\phi} + e^{i\omega} \right\rangle$$

since  $\theta$  is Gaussian, we use cumulant expansion

$$\langle e^{i\theta} \rangle = e^{-\frac{\langle \theta \rangle^2}{2}}$$

$$\chi = \frac{v_0^2}{2} \left[ e^{-\frac{\langle \phi \rangle^2}{2}} + e^{-\frac{\langle \omega \rangle^2}{2}} \right]$$

$$\langle \phi^2 \rangle = \underbrace{\langle \theta^2(t) + \theta(t')\theta(t) + \theta^2(t') \rangle}_{2Dt} \underbrace{\qquad\qquad\qquad}_{2Dt'}$$

$$\begin{aligned} \theta(t')\theta(t) &= \iint_0^t \iint_{t'}^t \langle \eta(\tilde{t})\eta(\tilde{t}') \rangle d\tilde{t} d\tilde{t}' \\ &= 2D \iint_0^t \delta(\tilde{t} - \tilde{t}') dt d\tilde{t}' \\ &\text{if } t' > t \quad \left( 2D \int_0^t 1 dt = 2Dt \right) \\ &\text{if } t > t' \quad \left( 2D \int_0^{t'} 1 dt' = 2Dt' \right) \\ &= 2D \min(t, t') \end{aligned}$$

$$\text{Similarly } \langle \omega^2 \rangle = 2Dt + 2Dt' - 4D \min(t, t')$$

$$\text{for } t > t' \quad \chi = \frac{v_0^2}{2} \left( e^{-\frac{1}{2}(2Dt + 2Dt' + 4Dt')} \right)$$

$$+ e^{-\frac{1}{2}(2Dt + 2Dt' - 4Dt')})$$

for  $t, t' \gg \frac{1}{D}$  (steady state)

$$= \frac{v_0^2}{2} \left( e^{-Dt} + e^{-3Dt'} - D(t-t') \right)$$

for  $t, t' \gg \frac{1}{D}$  (steady state)

$$\text{for } t' > t \quad \chi = \frac{v_0^2}{2} \left( e^{-3Dt} + e^{Dt'} + e^{-D(t'-t)} \right)$$

for translational noise on SPP particles non-Markovian with memory time  $\sim 1/D$

$$\langle v_0 \cos \theta(t') v_0 \cos \theta(t) \rangle = \frac{v_0^2}{2} e^{D|t-t'|}$$

Mean-squared displacement of SPP:

$$\frac{\partial \chi}{\partial t} = v_0 \cos \theta(t) \Rightarrow \langle (x(t))^2 \rangle = \int_0^t \int_0^{t'} \chi(\tilde{t}, \tilde{t}') d\tilde{t} d\tilde{t}'$$

$$\Rightarrow \langle (x(t))^2 \rangle = \frac{v_0^2}{2} \int_0^t \int_0^{t'} e^{D|\tilde{t}-\tilde{t}'|} d\tilde{t} d\tilde{t}'$$

$$= \frac{2v_0^2}{2D} \int_0^t \left( e^{D\tilde{t}} + 1 \right) d\tilde{t}$$

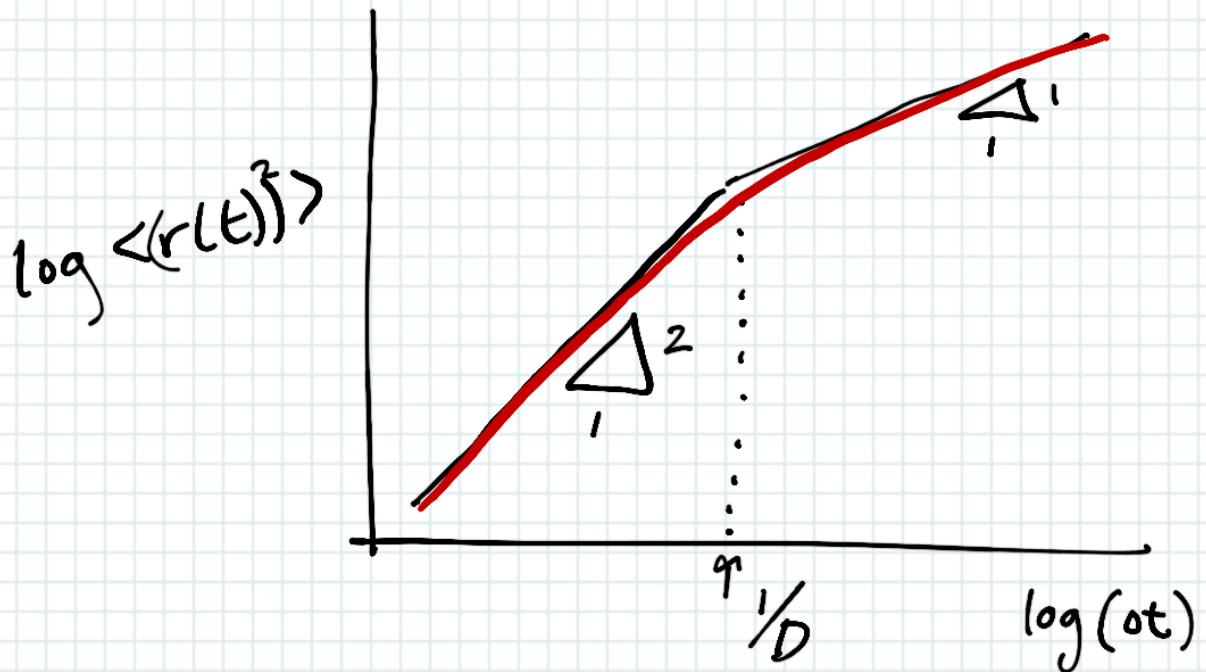
$$= \frac{v_0^2}{D} \left( t + \frac{1}{D} (e^{-Dt} - 1) \right)$$

$$\text{Similarly } \frac{\partial y}{\partial t} = v_0 \sin \theta(t) \Rightarrow$$

$$\langle (y(t))^2 \rangle = \langle (x(t))^2 \rangle \Rightarrow$$

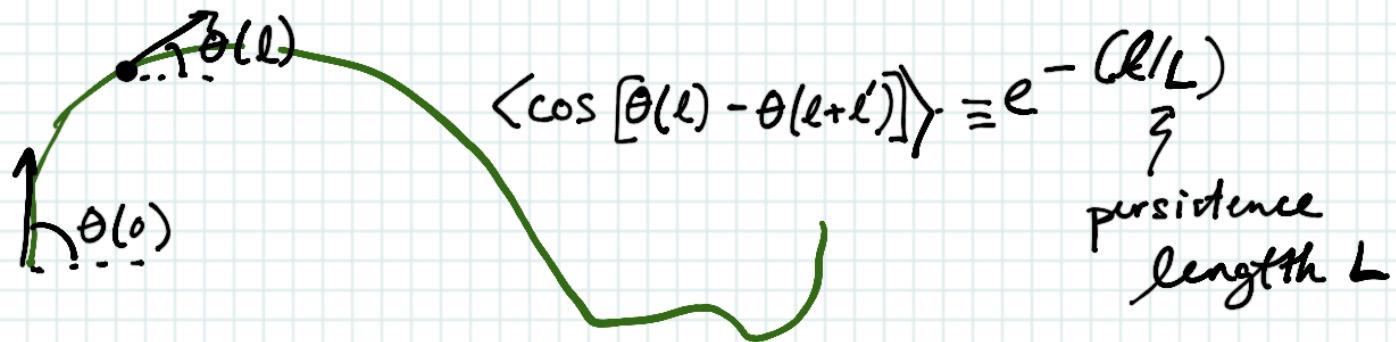
$$\langle (r(t))^2 \rangle = \frac{d v_0^2}{D} \left( t + \frac{1}{D} (e^{-Dt} - 1) \right)$$

$$\langle (r(t))^2 \rangle \sim \begin{cases} t \ll \frac{1}{D} & \sim \frac{d v_0^2}{D} \left[ t + \frac{1}{D} \left( 1 - D t + \frac{(D\theta)^2}{2} - 1 \right) \right] \\ t \gg \frac{1}{D} & \sim \frac{d v_0^2 t^2}{2} \end{cases}$$



The dimensionless number used to describe the competition between self-propulsion and rotational noise is the Peclet number:  $P_e = \frac{v_0}{2RDr}$

For non-interacting particles this can be extracted from the orientational autocorrelation function:



$$P_e = \frac{v_0}{2RDr} = \frac{L}{2R} \Rightarrow L = \frac{v_0}{Dr}$$

characteristic lengthscale (say of cell, particle, etc)